



Traceroute

A brief overview

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Agenda

01 Quick Trip Down Memory Lane

02 Overview of the Original Version

03 Overview of variants

04 Overview of how networks evolved

05 Summary

Why am I making this presentation?



Long time unhealthy obsession with traceroute



Spent 2024 trying to build a startup around traceroute and monitoring



Going to try impart some of what I learned over the years here today



It's been a few years since [RAS](#) last gave a talk about traceroute

A quick trip down memory lane



Created by Van Jacobson in circa 1989

- v1.0 Tue Feb 28 23:50:05 PDT 1989



Relied on the very recently created raw sockets patch which enabled ping



Showed up first in 4.3-BSD-Reno

A quick trip down memory lane

BSD Man Page



Implemented by Van Jacobson from a suggestion by Steve Deering. Debugged by a cast of thousands with particularly cogent suggestions or fixes from C. Philip Wood, Tim Seaver, and Ken Adelman.

Original Version - Overview



Probes are UDP based



Used TTL field in IP Packet to enumerate each host



“Seq” (index of probes sent) used to increment Dst Port



RTT calculated as time received - time sent, in milliseconds

Original Version - Overview



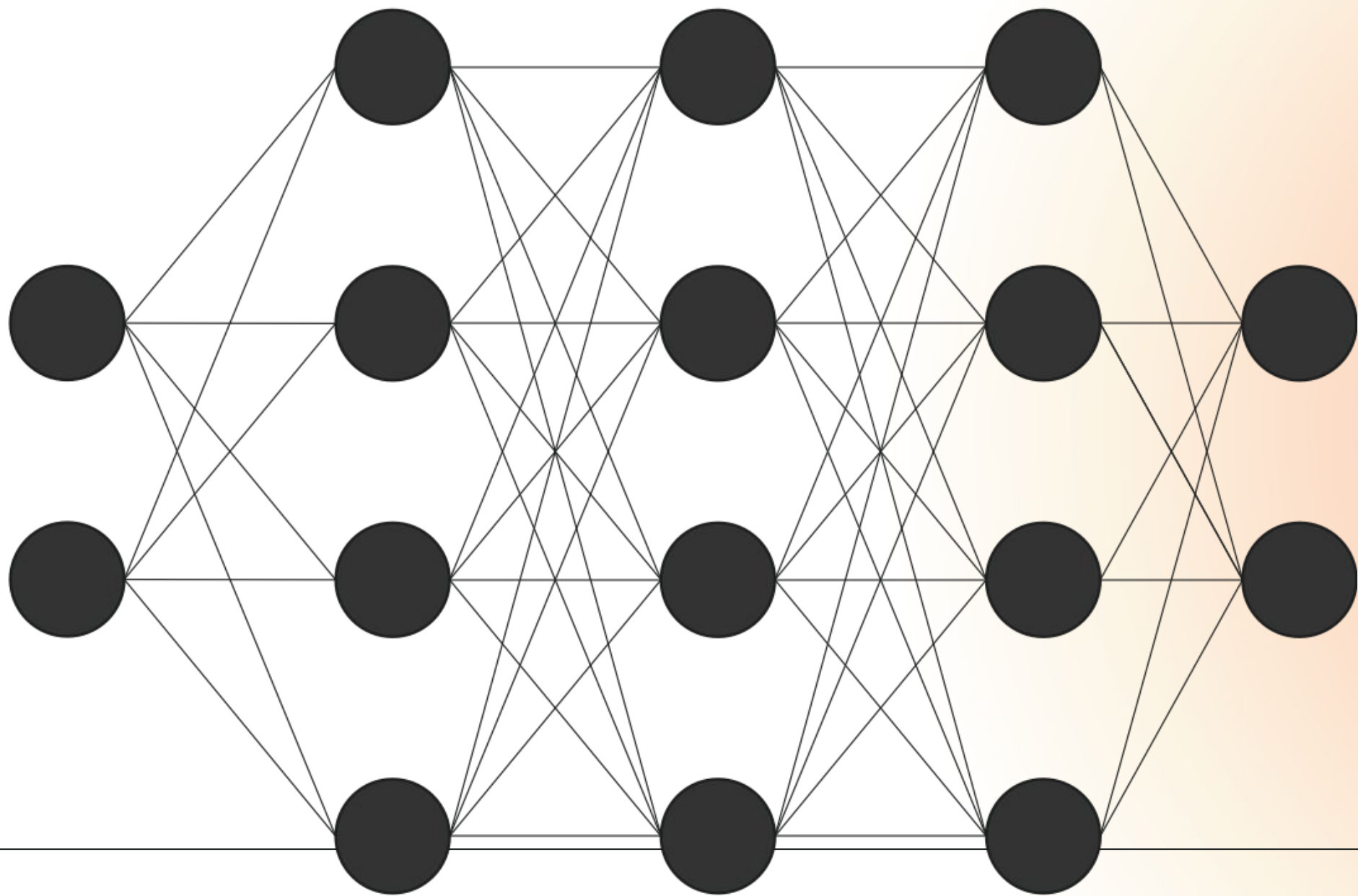
The very first traceroute (never released) used ICMP ECHO_REQUEST datagrams as probe packets. During the first night of testing it was discovered that more than half the router vendors of the time would not return an ICMP TIME_EXCEEDED for an ECHO_REQUEST. traceroute was then changed to use UDP probe packets.

[OpenBSD man page for traceroute](#)

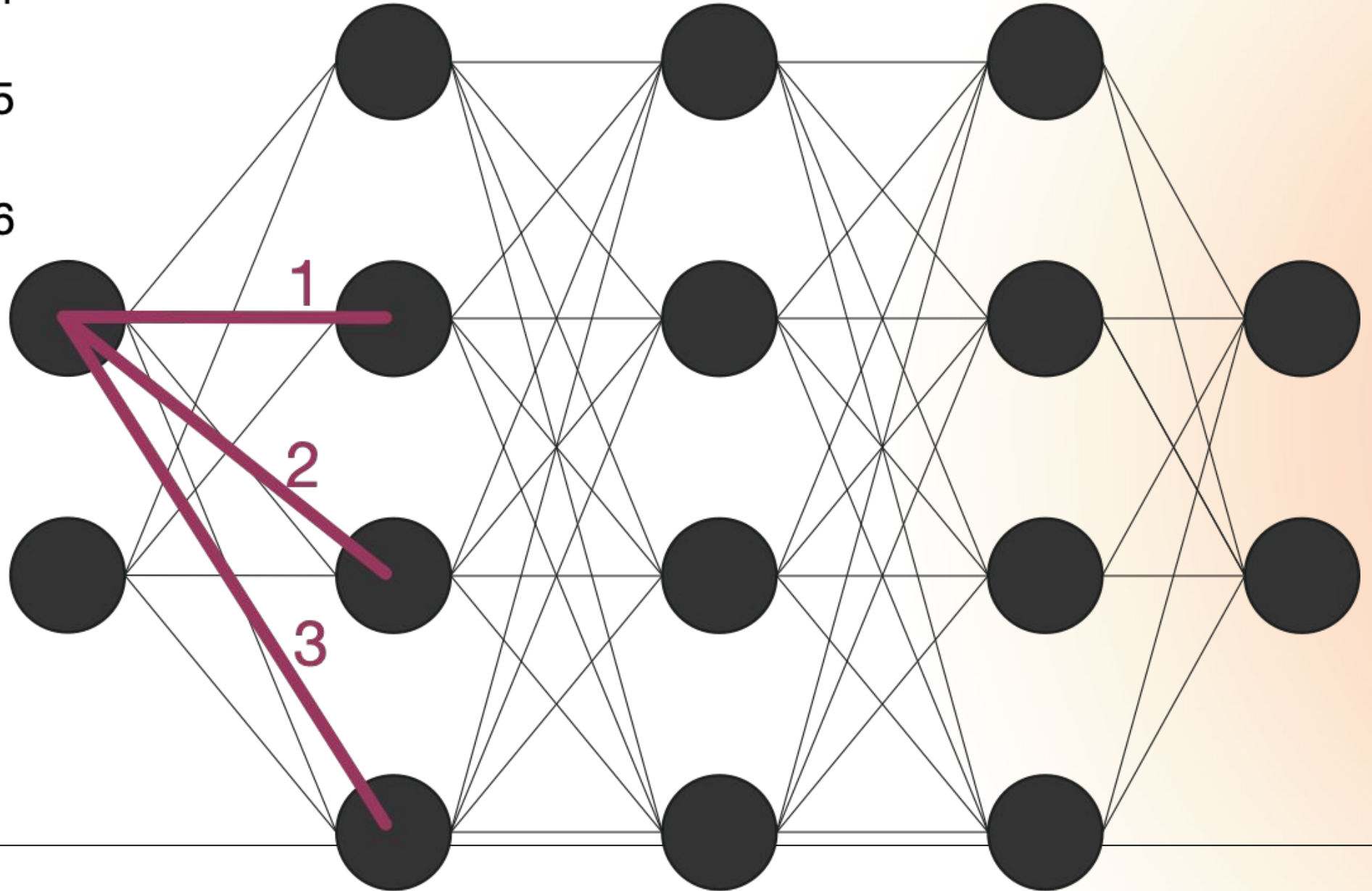
Original Version - Overview



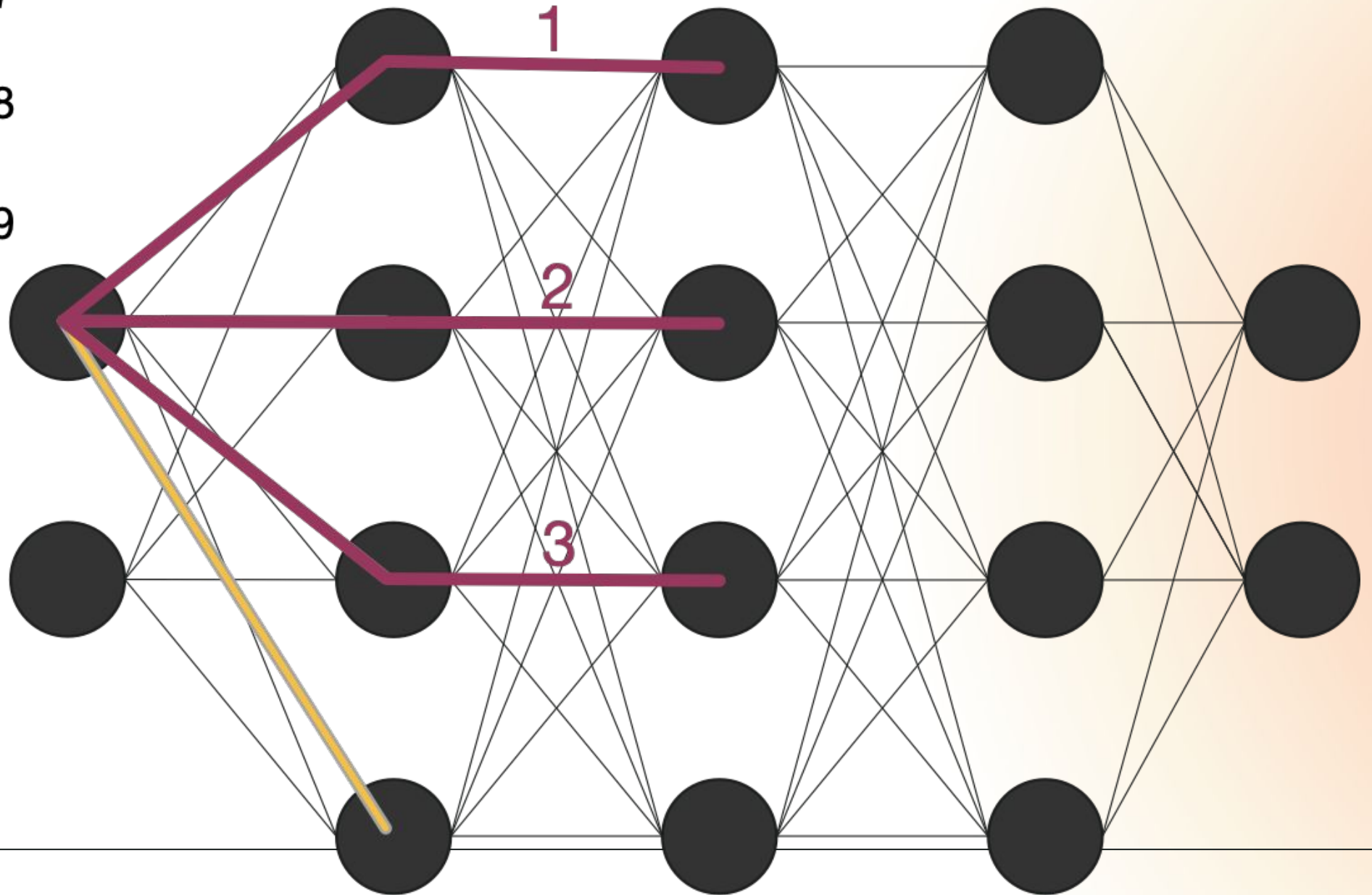
```
[yak 72]% traceroute allspice.lcs.mit.edu.  
traceroute to allspice.lcs.mit.edu (18.26.0.115), 30 hops max  
1 helios.ee.lbl.gov (128.3.112.1) 0 ms 0 ms 0 ms  
2 lilac-dmc.Berkeley.EDU (128.32.216.1) 19 ms 19 ms 19 ms  
3 lilac-dmc.Berkeley.EDU (128.32.216.1) 39 ms 19 ms 19 ms  
4 ccngw-ner-cc.Berkeley.EDU (128.32.136.23) 19 ms 39 ms 39 ms  
5 ccn-nerif22.Berkeley.EDU (128.32.168.22) 20 ms 39 ms 39 ms  
6 128.32.197.4 (128.32.197.4) 59 ms 119 ms 39 ms  
7 131.119.2.5 (131.119.2.5) 59 ms 59 ms 39 ms  
8 129.140.70.13 (129.140.70.13) 80 ms 79 ms 99 ms  
9 129.140.71.6 (129.140.71.6) 139 ms 139 ms 159 ms  
10 129.140.81.7 (129.140.81.7) 199 ms 180 ms 300 ms  
11 129.140.72.17 (129.140.72.17) 300 ms 239 ms 239 ms  
12 * * *  
13 128.121.54.72 (128.121.54.72) 259 ms 499 ms 279 ms  
14 * * *  
15 * * *  
16 * * *  
17 * * *  
18 ALLSPICE.LCS.MIT.EDU (18.26.0.115) 339 ms 279 ms 279 ms
```

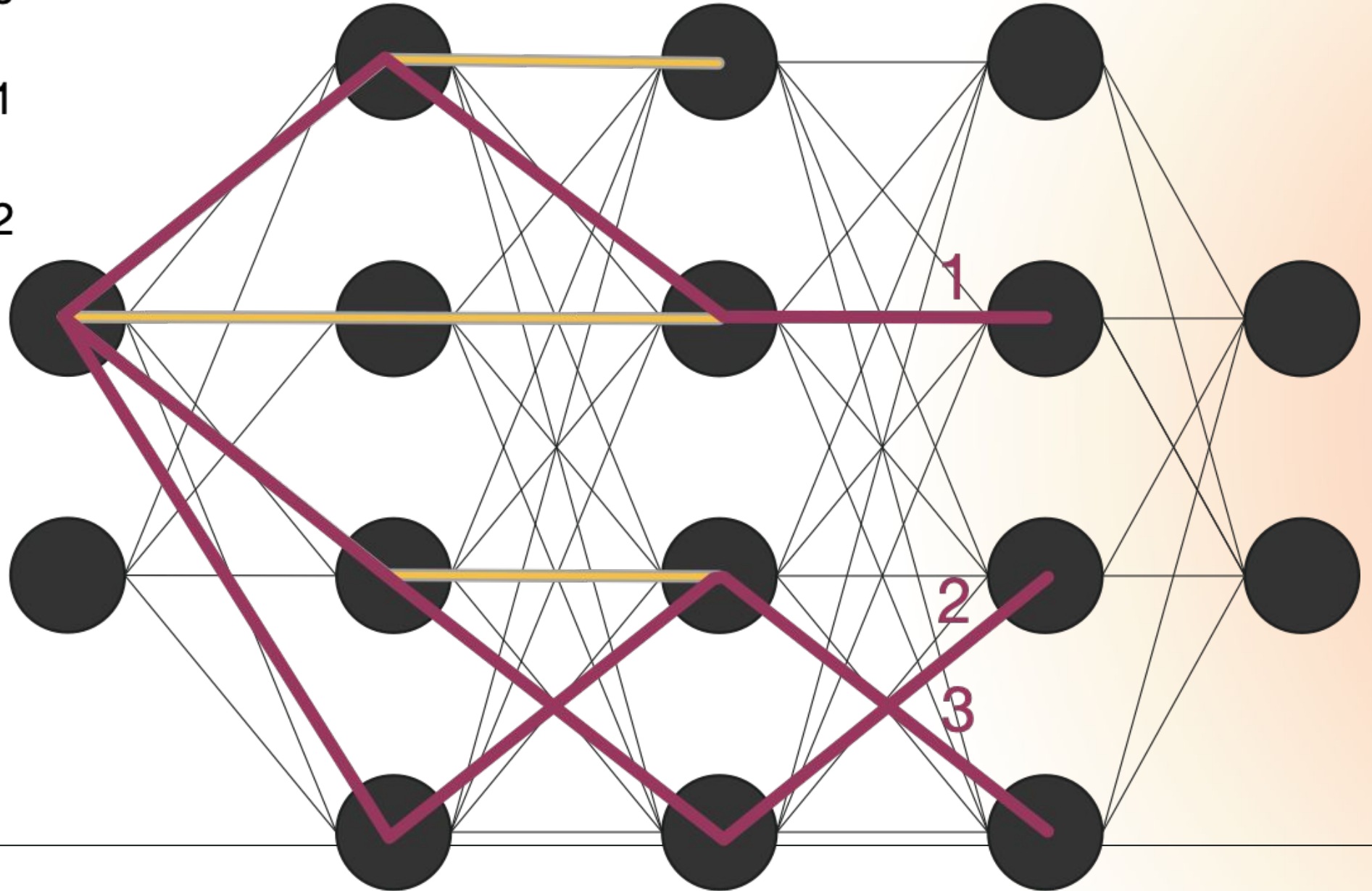
1: TTL 1
dport 33434
2: TTL 1
dport 33435
3: TTL 1
dport 33436



1: TTL 2
dport 33437
2: TTL 2
dport 33438
3: TTL 2
dport 33439



1: TTL 3
dport 33440
2: TTL 3
dport 33441
3: TTL 3
dport 33442



A note on hashing



ICMP vs UDP vs TCP



Src/Dst IP, Prefix

A note on hashing



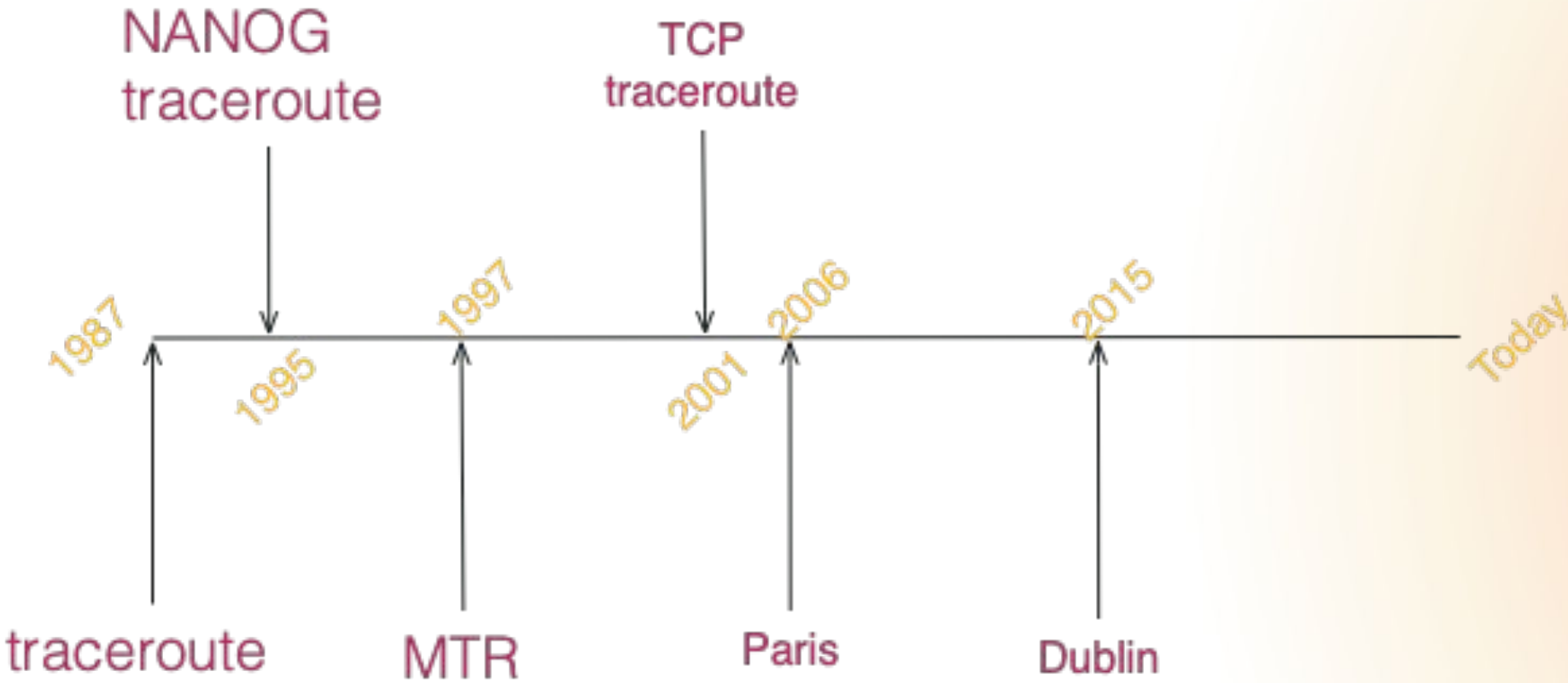
ICMP

```
1. |-- 46.23.89.65
2. |-- 46.23.91.2
3. |-- 46.244.4.217
4. |-- 80.249.211.140
5. |-- 141.101.65.103
6. |-- 1.1.1.1
```

UDP

```
1. |-- 46.23.89.65
2. |-- 46.23.91.2
   46.23.91.3
3. |-- 46.244.4.217
   46.244.6.161
4. |-- 80.249.211.140
5. |-- 141.101.65.107
   141.101.65.93
6. |-- ???
```

Timeline



NANOG traceroute

- ↗ Based on “original” traceroute
- ↗ Does AS lookup, microsecond time resolution, Path MTU discovery, Parallel Probing
- ↗ Does not change the algorithm from original

MTR



Combines ping with traceroute



Defaults to ICMP ECHO_REQUEST probes



ECHO_REQUEST used to gauge packet loss



UDP/TCP mode increments src port by 1 per TTL

TCP traceroute



Defaults to TCP!





Useful for environments where firewalls are setup to filter ICMP




Does not vary entropy

Paris traceroute

 Attempt to identify more “complex” topologies that include diamonds and circles

 Varies fields used in multi-path calculations to generate entropy

 Does not vary entropy

Dublin traceroute



Built to handle NAT and ECMP environments



Builds on the work from Paris



Has libraries for re-use to build on

OpenBSD - Recent updates



Does all the hop probing in parallel



Does async DNS lookups

Networks Then

- ↗ Relatively flat campus networks
- ↗ Hierarchical internet backbone - NSNET had T1-T3 backbone in 1991 [\[1\]](#) [\[2\]](#)
- ↗ Software forwarding
- ↗ Multi-path, Tunnels and other “fun” technologies for traffic not really present
GRE shows up in 1994

Networks Now

↗ ASIC forwarding the norm - even with a rise of DPDK/high performance linux routing

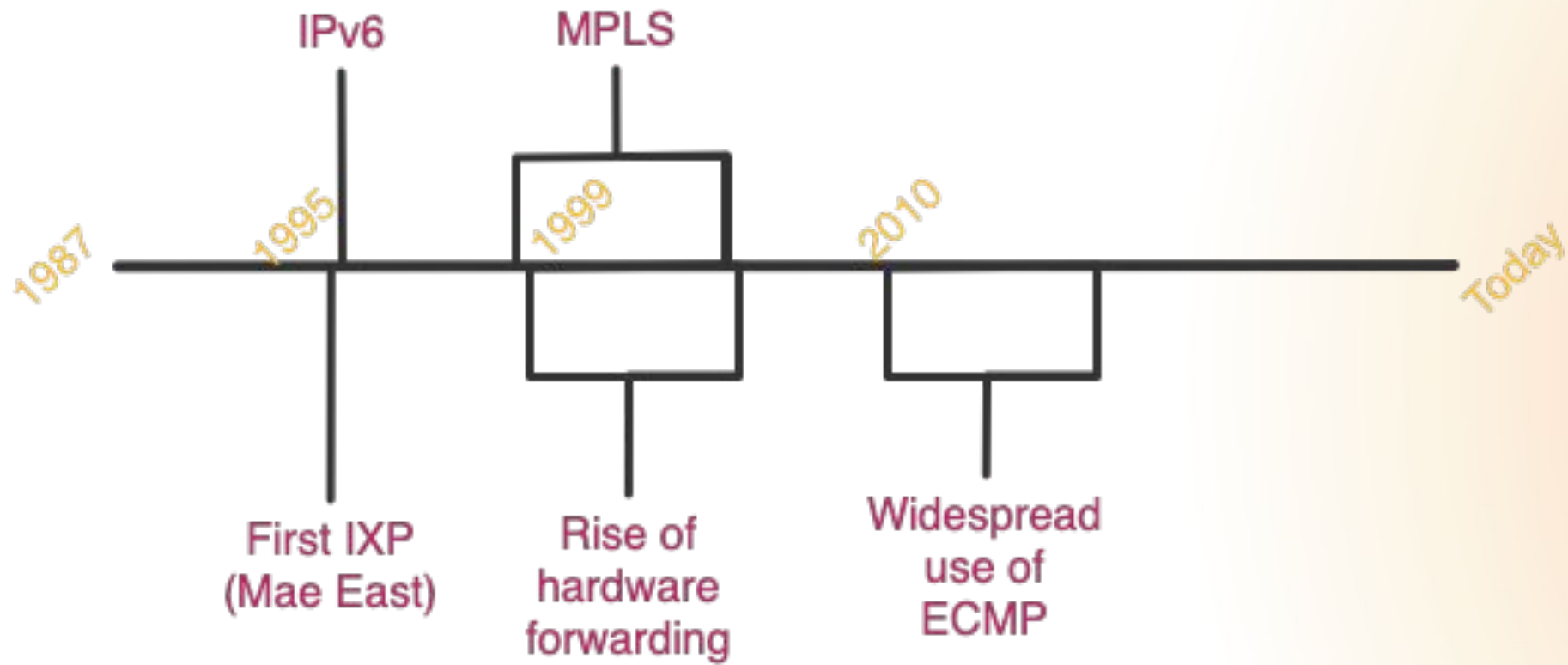
↗ Overlay heavy; MPLS, VxLAN, GRE very common

↗ IPv6

↗ IXPs, peering and a more connected internet

↗ Move to Layer 3 “inside the firewall”
Load balancing/ECMP/UCMP used frequently

Networks Now



Effects on traceroute

IXPs, peering and a more connected internet



Peering and move to asymmetric internet



Forward and reverse paths can diverge

Effects on traceroute

IPv6




IPv6 traceroute



Flowlabel vs L4 hashing

Effects on traceroute

Overlays

 MPLS tunnel

 VxLAN/GRE

 GRE

Effects on traceroute

ASIC



Hardware forwarding



Weak control planes; Latency, Rate Limiting



Ingress interface

RFC 792

The address of the gateway or host that composes the ICMP message. Unless otherwise noted, this can be any of a gateway's addresses.

Effects on traceroute

Move to Layer 3 “inside the firewall”



Rise of ECMP in the data center

- Per flow
- Per ip
- Per prefix



Different hashing strategies

- Src/Dst IP/Prefix
- Layer3+Layer4



BGP as-path multipath-relax at edge



Per-packet load balancing

Summary

↗ Jacobson's traceroute is one of the most widely used network measurement tools

↗ Loose relationship between changes in the network to changes in traceroute

↗ Reading traceroute can be like reading tea leaves

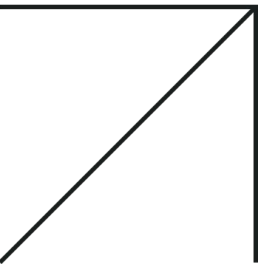
Summary

↗ Windows `tracert` is the most historically correct version of traceroute

↗ Asymmetry is part of the internet, yet hard for traceroute to reason about

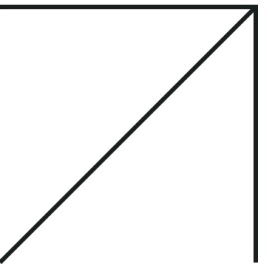
↗ Measuring reverse path is very difficult today

Questions?



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Thank you!

